

CFOA 2020 MECHANICS QUIZ - MEMBER VERSION

References from Mechanics Book 2019-21

1. At the snap the Side Judge and Field Judge are on their respective sides of the field 20-22 yards beyond the line of scrimmage. On running plays, the deep flanks maintain a 10 to 15-yard cushion and have progress inside the 2-yard line. (Reference from 7-person mechanics book: pages 7 and 8)
 - a. True
 - b. False
2. While in a shot gun formation, an offensive lineman may legally block below the waist if the offensive player who is lined up in the free-blocking zone is in a 2-point stance. (Section 27 XII. B. page 59)
 - a. True
 - b. False
3. As the 40\25 second count is winding down, the Back Judge should: (Section 7 III. a. page 14)
 - a. Raise his arm with 10 seconds left
 - b. Raise his arm with 5 seconds left
 - c. Raise his arm with 5 seconds left then motion the remaining time with a parallel motion
4. "Cross-field mechanics" refers to a mechanic in which a wing official looks across the field to the opposite wing official for forward progress or mirrors the opposite wing official's progress. (Section 14 III. a. page 36)
 - a. True
 - b. False
5. Any official who marks the forward progress spot should always be sure no measurement for a first down is necessary before the ball is moved.
 - a. True
 - b. False
6. In 5-person mechanics, on a scrimmage kick, the Head Linesman releases from the line of scrimmage after the ball has crossed the neutral zone and then moves slowly downfield covering his side between the neutral zone and the deep receivers. (Section 18 V. b. page 42)
 - a. True
 - b. False
7. In 5-person mechanics, on sweeps toward his sideline, the flank should: (Section 14: III. c. page 36)
 - a. Step back towards the offensive backfield, allow the play to pass him and then follow the play down the sideline
 - b. Hold the line of scrimmage, allow the play to pass him and then follow the play down the sideline
8. A touchdown signal is given only by an official who actually rules on the play. Never mirror a touchdown signal if you do not see the action. (Section 16: VI. A. page 39)
 - a. True
 - b. False

9. In 4-person mechanics, on a scrimmage kick, the Line Judge is positioned 7-10 yards wider than and in front of the deepest receiver, in position to cover his sideline as well as the kick and the Head Linesman covers all kicks to their side. (Section 28: IV. a. page 68)
- a. True
 - b. False
10. In 4-person mechanics, in a punt formation, the Line Judge is 5-7 yards wider than and in front of the deepest receiver, in position to cover the sideline as well as the kick. (Section 28: IV. a. page 68)
- a. True
 - b. False
11. When the flanks read pass, they are to: (Section 15: III. a. page 37)
- a. Remain of the line of scrimmage until the pass crosses the neutral zone
 - b. Move downfield 7-10 yards, approximately halfway between that zone and the deepest receiver on their respective sides
12. The Line Judge or Head Linesman should notify the coach on his/her side as to the reason for disqualification.
- a. True
 - b. False
13. Regardless of the number of officials, after the Umpire spots the ball for a scrimmage down, then remains over the ball until the Referee gives the ready for play signal or is released by the Referee. (Section 6 I. ii 1. Page 12)
- a. True
 - b. False
14. In 5-person mechanics, on a field-goal attempt from any distance, the flank official who is facing the Referee has responsibility for the entire line of scrimmage, and the other flank official is with the Back Judge to rule on the success of the kick. (Section 19 III. a. IV a. V. a. page 44)
- a. True
 - b. False
15. During a time out, each flank official moves to a position halfway between the ball and his respective sideline and observes his team on the sideline. (Section 20 VI. a. page 46)
- a. True
 - b. False
16. When the offense in a trip's formation, the Back-Judge's keys are: (Section 12 V. a. page 30)
- a. All 3 receivers
 - b. The 2 widest receivers
 - c. The 2 inside receivers
17. In 5-person mechanics, on a kickoff: The Referee is positioned on R's goal line on the Head Linesman's sideline just outside the hash marks. (Section 11 I. a. page 24)
- a. True
 - b. False

18. In 5-person mechanics, on a goal line play (A going in) with a snap inside 5-yard line, at the snap the flank officials release to the goal line and officiate back to the ball. (Section 16 III. a. page 39)
- a. True
 - b. False
19. Regardless of the number of officials, for varsity contests, officials should arrive at least _____ before scheduled game time. (Section 3 ALL OFFICIALS page 7)
- a. 30 minutes
 - b. 60 minutes
 - c. 90 minutes
20. The flank official that the motion man starts away from will have primary responsibility for the player until the snap. The opposite flank should assist if an obvious foul occurs. (Section 13: IV. b. page 34)
- a. True
 - b. False